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Chapter 1

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1.1 OMED_PT V1.422

1.2 Copyrights

```
OctaMED is © 1991-1996 Teijo Kinnunen & Ray Burt-Frost SoundStudio V1 is © 1996 Teijo Kinnunen & Ray Burt-Frost.

In this file 'OctaMED' and 'Soundstudio V1' are referred to simply as 'OMED',

OMED_PT is © 1995-1996
```

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```
Eberhard~Hafermalz
.

ARTM is © 1994 F.J. Mertens and D. Jansen.

SnoopDos is © 1994 Eddie Carroll.

SearchGuide is © 1996 Gerard Cornu.
```

1.3 Introduction

Welcome to the ProTracker shortcuts for OctaMed Soundstudio V1.

In short this package is meant to help all those guys (including my close~friend Pitty - HI!- and me) who until recently have made heavy use of ProTracker. To be exact, this goes for PT2.3a.~ This was the last tracker not able to handle AGA-Chips, but therefore the~only one *nearly* 100% bugfree.

Well, if you now had the idea that using a tracker under Super72 or DblPal~would be a fine thing - and I assure you: it is - you probably will have tried~to get your hands on a copy of OctaMed. And did you succeed? Yes, I think so, even if you didn't pay for it!! ;D

Using the original OctaMed shortcuts can be quite hard if you have been clinging to and are used to ProTracker.

So that's when this little pack comes in and gives ya the old PT-Cuts~ (plus some additionals I missed in the original release!).

Please note: The concept behind these cuts is (mostly) to use ARexx.

This brings the~incredible ~advantage~ of making OMED

capable of almost any operation one~might imagine - unfortunatly at the cost of speed. So don't expect miracles.

And that's all.

1.4 Installation

```
You will see a drawer in this CD's Docs area called "rexx", copy these across to your hd progdirs rexx drawer.

You will also find two files called:

soundstudio.defkeyboard
om_startup.omed

(These two are in the "Docs" drawer itself)
```

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```
Copy them into your PROGDIR:
 If you are allready using an "om_startup.omed" script and do not want
 to use this one, then please add this to your current om_startup.omed:
/**/
if open("f_keys", "T:f_keys.omedtemp", W) then do
call writeln("f_keys",00)
call writeln("f_keys",16)
call writeln("f_keys",32)
call writeln("f_keys",48)
call writeln("f_keys",63)
call close("f_keys")
end
call addlib('rexxsupport.library',0,-30,0)
if ~makedir('RAM:rexx') then exit
address command "Copy rexx/(#?.omed) TO RAM:rexx/"
/**/
PLEASE NOTE THAT THE MAKEDIR AND COPY MUST BE THE LAST ROUTINE IN
THE SCRIPT! (because of the exit instruction - else you have to
modify it!)
If you have problems contact
               ~me~
( Please remember that if you cannot do any of the above on this CD )
```

1.5 PT ShortCuts for OctaMed SoundStudio

So here we are. I 've tried to make them mostly similar to the old PT-shorts~as I used them, but sometimes it seemed better to specify new ones to suit the~special environment of OMED.

```
**CAPE Activate Editor window and stop sound.

(above TAB) WB to front.

F1 - F5 Octave 01-05

LSHIFT F3 Cut track

LSHIFT F4 Copy track

LSHIFT F5 Paste track

LALT F3 Cut block to buffer
```

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LALT F4 Copy block

LALT F5 Paste block

CTRL F3 Cut cmds

CTRL F4 Copy cmds

CTRL F5 Paste cmds

F6-F10 Go to lines 0/16/32/48/63 (by default).

LSHIFT F6-F10 Define function key lines.

LALT F6-F10 Play block from F-key line.

CTRL F6-F10 Play song from F-key line.

CRSR UP/DOWN Does both move the cursor normally around and control the range.

CRSR LEFT/RIGHT Move it to the left/right position from current.

LSHIFT CRSR UP/DOWN Mark range (after having pressed CTRL B).

LSHIFT RETURN Insert blank note and move following down.

Doing this at last line will jump the cursor to the first line.

WARNING !!! Notes beyond last line will be lost!!!

LSHIFT BACKSPACE Delete note and CMD above and drag the following up. Doing this at line 00 will jump the cursor to the last line.

CTRL RETURN Push following cmds down and insert a clear cmd at cursor position. Doing this at the last line will jump the cursor to the first.

CTRL BACKSPACE Drag following cmds up and kill cmd above cursor. Doing this at line 00 will jump the cursor to the last line.

CTRL LALT RETURN/ Pushes/pulls ONLY the notes. ${\tt BACKSPACE}$

LALT RETURN/ Pushes/pulls NOTES and CMDS in all visible BACKSPACE tracks (PT-fashion).

CTRL 1-9 Sets spacing value to 1-9, according to PT, and checks the keyboard option 'move down'.

To get values higher than 10 and use the spacing see CTRL LSHIFT S.

CTRL LSHIFT 1-9 Sets spacing value to 1-9, according to PT,

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and checks the keyboard option 'move up'. To get values higher than 10 and use the spacing see CTRL LSHIFT S.

CTRL 0 Checks keyboard option 'stay'.

CTRL LSHIFT S It takes the RANGE you have selected before and uses it as the spacing mentioned in the KeyBoardOptions Menu. To skip the range while editing (=spacing) you turn on the SPACE Gadget in the main control or hit CTRL S respectively.

TAB Move cursor to next track.

TAB LSHIFT Move cursor to previous track.

LALT CRSR RIGHT Blocknumber up.

LALT CRSR LEFT Blocknumber down.

LSHIFT CRSR RIGHT Sequence up.

LSHIFT CRSR LEFT Sequence down.

CTRL CRSR RIGHT Samplenumber up.

CTRL CRSR LEFT Samplenumber down.

HELP Opens default Guide.

LSHIFT HELP Opens OMED_PT guide. Defaults to SYS:Utilities/multiview octamed:omed_pt.guide.

SPACE Toggle Stop/Edit.

RAMIGA Play block.

RALT Play song.

NOTE: This is NOT identical with the PLAY SONG gadget in the main control. On the contrary, it starts playing with the current sequence (PT-style again ;).

CTRL RALT Continue song.

CTRL RAMIGA Continue block.

RSHIFT Record track.

DEL Delete note under cursor.

LALT DEL Delete cmd only.

LSHIFT DEL Delete note and cmd.

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When used with SPACE ON all delete functions skip the spacerange (as PT did). Also note that the 'destructable space' flag won't be taken in account. LSHIFT 0-9 Store current cmd on selected key. LALT 0-9 Insert note in current track. NOTE: Be careful, this OVERRIDES the NOTE as well as the former CMD!!! To keep the note you open the programmable keys menu and make the note transparent by hitting return whilst clicking it in that window. A little complicated, but you'll manage it. :) LALT D Toggle Destructive Spacing (Keyboard Options). LALT K Delete current sample in current track. LALT R Replace command. Opens/activates replace window. See Search (LALT S). LALT S Search forward. Opens/activates replace window. If the note in the replace window is the one to search for click YES. Else click NO and (reopen the window and) insert the wanted note/cmd while pressing the LMB. Repeat procedure. CTRL LALT S Search backward. See above. LALT T Sets transpose options for out-of-range-notes. Toggle channels 0-7 separately LALT Y to , LALT Z is the same as LALT Y for American NOTE: keyboards. LALT \ Clone cmd from current line-1. Key left from BACKSPACE. LALT ' Clone cmd from current line-1 and add 1. Key 2 left from BACKSPACE. (American keyboard: '=') LALT ß Clone cmd from current line-1 and substract 1. Key right from 0. (American keyboard: '-')

CTRL NumPad Gives you the next 16 samples. All others

1st row Select samples 1-4

2nd row Select samples 5-8
3rd row Select samples 9-12
4th row Select samples 13-16
0 Select sample 17

NumPad

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you can access via CTRL CRSR LEFT/RIGHT.

- '.' Switch samplenumber to 10+.
 Test it. Not THAT useful, is it?
- CTRL A Toggles current channel on/off.
- CTRL LSHIFT A Turns current channel on and all others off.
- CTRL LALT A Turns all channels on. That's the same PT used CTRL Q for. Never knew why 'Q' (like "'Q'unmute channels"?!), so kicked that one. Take care, CTRL Q has a new function now ('Q'uit range!:).
- CTRL B Select range. Move the cursors up and down whilst pressing LSHIFT to mark your range.

 Use the F-Keys to jump to predefined postions.
- CTRL C Copy range to buffer.
- CTRL D Delete range, drag following notes up.
- CTRL E Expand track. Inserts a blank note every second line starting with the one under current position.
 - NOTE: Has nothing to do with the BLOCKEXPAND. This is completely different.
- CTRL H Transpose *ranged* notes one half note up.
- CTRL I Insert buffer at cursor, push following notes down.
 - WARNING! Notes pushed beyond last line will be lost!
- CTRL K Kill current track. Gives ya the options of:
 - * full track regardless of current line or
 - * kill to end of track.
- CTRL LSHIFT K Kill current block. Gives ya the options of:
 - * full block regardless of current line or
 - * kill to end of block.
- CTRL N Remark last range on current track.
- CTRL O Shrink track. Deletes every second note, starting with the one under current position.
- CTRL P Paste buffer at cursor position.
 - WARNING!! This OVERRIDES the following notes

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(as the word PASTE indicates)!

CTRL Q Quit range.

CTRL R Restore F-Keys.

CTRL S Toggle spacing (see CTRL 1-9 and ambients).

CTRL T Swap Tracks. You specify a track to change the current track with via the requester.

CTRL V Toggle AdvanceVoice (KeyboardOptions Window).

CTRL X Cut range to buffer.

Note: SynthEd shortcuts are the original ones from the OMED cuts config.

That's all so far. ; ^)

1.6 History

Version 1.422, 09-06-96

Minor changes; small bug fixed. Last revision!

COMMAND SHORTCUT DESCRIPTION

Activate Editor ESCAPE now stops sounds too

Insert ProgKeys LALT 0-9 played when inserting

notes -> now stops them

almost imediately

Select upwards CTRL LSHIFT 1-9 now work

Spacing

Guides HELP default guide

LSHIFT HELP OMED_PT.guide

(sys:utilities/xpkguide
octamed:omed_pt.guide)

Toggle destructive LALT D Toggles destructive Spacing

spacing -> when on, all notes within

spacing will be killed

Version 1.421, 06-06-96

 ${\tt Major \ improvements \ based \ upon \ new \ AREXX \ commands.}$

Minor bugs fixed.

COMMAND SHORTCUT DESCRIPTION

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HELP Help defaults to OMED_PT.guide

Insert Copied CTRL I Faster due to bug fix

by Teijo (see 1.2)

Paste Copied CTRL P Now crsr jumps to line after

last line pasted

Toggle Channels 3-7 LALT V-, PowerSnap caused that

weird bug (see 1.4a)

Push/Pull CMD/NOTE CTRL/LSHIFT Faster

and CMDS RETURN/BCKSPC

Push/Pull NOTES ONLY CTRL LALT Only for the notes

RETURN/BCKSPC

Push/Pull NOTES and LALT RETURN/
CMDS for ALL TRACKS BCKSPC For all tracks visible

Cut cmds to buffer CTRL F3-F5 Faster

(track)

Activate Editor window ESC Sets Editor window active

(No longer done by SPACE)

WB to front ' (above TAB) Brings WB to fornt

Search/Replace LALT S/ New cut, new look

CTRL LALT S/ (see cuts)

LALT R

Lower/Higher Notes CTRL L/H mark a range and transpose

halfnotes up/down

Set transpose LALT T Sets transpose options

options for out-of-range notes

Version 1.4a, 22-04-96

Found out how to speed small scripts up, which results in certain cuts being faster and a few less scripts.

Some new features.

Encountered serious problems with the 'move up' keyboard option. The corresponding cuts (CTRL LSHIFT 1-9) won't work, moving up in general works only with SPACE OFF.

Therefore the 'Clone cmd'~cuts are only for moving down (yet).

DESCRIPTION COMMAND SHORTCUT

Current channel on CTRL LSHIFT A faster

Delete note/cmd/ DEL now as fast as possible 0026af30-0 10 / 16

notecmd LALT DEL LSHIFT LALT DEL Stop/toggle edit SPACE now stops almost immediately also activates the EDITOR window (the annoying mouse clicking has an end! :) Stop synthed crsr in CRSR UP faster line 0 Cut track to buffer LSHIFT F3 thanx to Johan Mowitz Copy all notes in LSHIFT F4 thanx to Johan Mowitz current track Paste the copied notes LSHIFT F5 thanx to Johan Mowitz in current track Cut all notes in LALT F3 thanx to Johan Mowitz current block to buffer Copy all notes in LALT F4 thanx to Johan Mowitz current block Paste the copied notes LALT F5 thanx to Johan Mowitz in current block LALT Y to . separate toggles Toggle channels 0-7 LALT V doesn't work, though (internal probs of OMED) Note: LALT Y has a twin with LALT Z for American keyboards thanx to Johan Mowitz Cut cmds to buffer CTRL F3 Copy cmds to buffer CTRL F4 | please don't move the crsr | right after having pressed Paste cmds from buffer CTRL F5 | these (could cause misses) Delete current sample LALT K in current track Clone cmd from current LALT \ key beside BACKSPACE line-1 Clone cmd from current LALT ${}^{\backprime}$ key 2 beside BACKSPACE line-1 and add 1 (American keyboard: '=') Clone cmd from current LALT ß key right of 0 line-1 and subtract 1 (American keyboard: '-') up to 64 tracks Swap Tracks window requester added start/end block

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illegal input is treated in

correct manner

destination trax that don't exist on certain blocks are left alone (rn_swap feature)

now stops everything

Version 1.312, 24-03-96

Minor changes.

New features: expand/shrink track.

COMMAND SHORTCUT DESCRIPTION

Cursors (LSHIFT) CRSR swapped - now the plain crsr

UP/DOWN is fast and the LSHIFT CRSR

is used to mark

Expand/Shrink track CTRL E/O according to PT

Search/Replace CTRL LALT S/R added a skip track/block

option

search now keeps the block and seq of the last cmd found as

current

Version 1.311, 08-03-96:

Bugs fixed.

Enhanced Replace and Search command.

COMMAND SHORTCUT DESCRIPTION

Insert CTRL I crashed when 1 track ranged B(

Replace CTRL LALT R cancel didn't close the

playseq window

returns to former position

afterwards

enhanced options: track|block
speeded up by switching update

off

first cmd now selectable by

req

NOTE: no immediately VISIBLE

clicking in playseq
window anymore updating

after each block

Search CTRL LALT S now you can go to the cmd by

req, too

Version 1.31, 03-03-96:

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Some bugs fixed.

COMMAND SHORTCUT DESCRIPTION

Range commands CTRL C/I/P/N/X now working with ranges across

more tracks (use the mouse to

mark!)

NOTE: take care you are on the correct track when inserting/

pasting/remarking

Delete range and drag up $CTRL\ D$ kicked the ability to delete

ranges across more than 1 track in v1.22; had to admit that some people (especially Eddie!:) indeed use the mouse

to mark

-> now it does it again

Version 1.3, 29-02-96:

Gone

~commercial~

. Updates no longer available on the Net. Sorry.

Revised all scripts. Cleared guide. Some new features.

COMMAND SHORTCUT DESCRIPTION

Fast cursors LSHIFT CRSR additional cursor control

UP/DOWN without ARexx

Push/Pull cmd CTRL BACKSPACE/ 'Dynamic Speed Gain' -> big

CTRL RETURN word for just skipping double

0000 lines

gain: at 63 lines with 63
0000s compared to 63 lines
without a 0000 0.5 secs
(A1200; Blizzard 1220/IV)

WOW! : *)

Select Space CTRL LSHIFT 1-9 sets space to 1-9 and the

'move up' flag where CTRL 1-9 sets the 'move down'

flag

Search/Replace CTRL LALT S/R gained some speed by pre-

venting double processing of a

block

window-state-sensitivesequence-window-handling

(WHAT?)

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Version 1.23, 13-01-96:

Minor but nevertheless important improvements:

COMMAND SHORTCUT DESCRIPTION

Edit/Stop SPACE Was a little stupid to begin

with. Now resembles PT in

~almost~
 every way.

Search/Replace CTRL LALT S/R YEAH! Finally a NEW and very

useful feature. This allows you to search for/replace a command! This ONLY works with commands. I don't know whether it might be as useful with

samples/notes.

Maybe you can persuade me..?

Version 1.22, 28-11-95:

Major improvements. Guide.

COMMAND SHORTCUT DESCRIPTION

afterwards

was able to delete notes all
over the block - since you can
mark a range that way only by

mouse I kicked this

Delete cmd/ CTRL BACKSPC/ stopped at top/bottom - now drag up or CTRL RETURN according~to note-cmd (LSHIFT)

push down moving the cursor~on

Delete note/ LSHIFT BACKSPC jumped the spacing (when drag

up turned on) but deleted and moved following notes

only 1 up

Cut CTRL X didn't store the range data

correctly - therefore remark

(CTRL N) didn't work

Delete (all) DEL when used with SPACE ON it

DEL LSHIFT killed all notes in the set DEL LALT spacing - problem caused by

ED_CLEARNOTECMD takes SPACE
in account as CLEARING SPACE

(see AREXX.doc)

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Define SPACE CTRL 1-0 a) CTRL + 0 now selects VALUE

0 !! (in earlier versions 10)
b) CTRL + 1 now turns the

spacing off

c) CTRL + 2-9 now turn the

spacing on

-> CTRL S almost unnecessary

Version 1.2, 18-10-95:

Fixed sum bugs.

COMMAND SHORTCUT DESCRIPTION

Insert CTRL I messed with range overflow

didn't jump to destination line when used with a range overflow (larger range than left lines to end of track) now it jumps to line 00

(as PT did)

Version 1.0, mid fall:

First version, buggy ohne Ende. Not released (not intended but named 1.0....ooops)

Please note that in the first place I didn't intend to release this. Therefore~the versionnumbers are quite chaotic up to 1.23.

1.7 Problems, contact, thanx....

Known problems:

1.Some commands use a temporary file. It will be stored as "T:#?.omedtemp". Example: The CTRL B (Begin Mark Range) stores the first line of the range in T:rn_begin.omedtemp.
YOU MUST NOT KILL THIS FILE BEFORE LEAVING OCTAMED!

- 2.To speed up those commands using ARexxScripts OctaMED copies the "rexx" drawer to RAM:rexx after being launched. Change that by modifying the "om_startup.omed" script in the main drawer. You mustn't kill them either before quitting OctaMED.
- 3.Some commands only work when the relevant window is selected, eg. most edit-cmds need the EditorWindow active. You may change that by killing EDITOR in the ShortCuts Window. Some commands need the edit check mark set, though. Space toggles this.
- 4. The SEARCH button in the top left corner of the main page only works with SearchGuide in the C: directory.

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Bug-Reports:

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For any BUG-REPORTS send me a short description such as

"I hit ShortCut XXXX and OctaMED did as follows/did nothing/hung up"

Please mark the version number (of both OctaMED and OMED\_PT) and your system configuration (easiest done by an ARTM output - ARTM is available for a small fee on AmiNet). If possible send me a SnoopDoslog, too. (Also available on AmiNet).

Please note that for legal reasons I cannot send you a fix immediately. But on the other hand this is a special case because Teijo has decided to quit the Amiga project and leave for PC (....). Thus it ain't too likely that there will be an update in the future which probably will cause Raymond to allow me to help directly. We'll see.

#### Author:

~~~~~

Only via E-Mail and only InterNet:

Eberhard <hafer@zedat.fu-berlin.de>

Problems may be reported to the authors of OctaMED, too. (I hope....;)

Thanx:

~~~~~

Hello and thanx to Ray for giving me the great opportunity to include my scripts in the commercial package of OctaMed Soundstudio V1 in the first place!

Hi Teijo, thank you very much for all the ARexx adjustments you made just to suit my - and all PT-freak's - needs. I hope you will get a reason to switch back to the \*real\* machine very soon!

Thanx to Ed for the nice mail!!!! :)

Thank to Amblin The Great for releasing the first (free) version.

Hi and a very warm 'thank you' to Johan Mowitz who helped to fulfill this job.

And finally to Lars 'Zap' Hamre and his gang for the PT in the first place!

To do:

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o nothing so far - ideas are welcome!